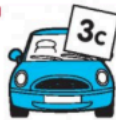


# Money



Colour the correct amount for each object.

a



b



c



d



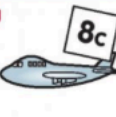
e



f



g



STRAND Measures STRAND UNIT/ELEMENT Money

LANGUAGE Colour, count, how much?, price, costs more, less, least, most, cheap, expensive, not expensive

